

Billings County

6.13 Temporary Crew Housing

6.13.1 Definitions

Temporary Crew Housing (work camp housing):

Modular residential structures used to house workers on a temporary basis for a specified period of time. It may include one or more lodging units which are not mobile homes as defined in NDCC Section 57- 02-04 and are not mobile homes as defined in NDCC Section 57-55-01.

Crew Housing Permit: A right granted by the county to locate a crew housing facility within the jurisdiction of the county and to enjoy attendant services and facilities provided by the county.

Skid Units: A structure or group of structures, either single or multi-sectional, which is not built on a permanent chassis and is ordinarily designed for human living quarters , or a place of business, on a temporary basis.

6.13.2 Conditional Use Permit

A Temporary Crew Housing Permit authorizes a conditional use, the issuance of which is subject to the procedures contained within Section 7.3, herein. It is allowable as a conditional use in Commercial and Industrial Districts

6.13.3 Application Procedure:

An application for a Temporary Crew Housing Permit shall be signed by the applicant or authorized representative and shall include the following information:

- a) A description of the units together with numbering system.
- b) A description of how the proposed units are set/and or anchored.
- c) A statement that roads to be constructed within the facility meet county specifications.
- d) The name and address of the applicant and contact information.
- e) The name and address of the onsite manager and contact information.

- f) A copy of lease (if applicable).
- g) An occupancy list to be maintained and provided to the county 911 emergency coordinator on a current basis.
- h) Plot plans drawn to scale showing housing units, additional structures, setbacks, utilities, drainage, parking, ingress and egress, screens, buffers, and fencing.
- i) Unit spacing adequate to accommodate emergency services.
- j) List of house rules and regulations.
- k) On site security plan.
- l) Fire and emergency evacuation plan.
- m) Copy of permit issued by the North Dakota State including fresh water, refuse disposal plan, and septic or sewer discharge plan.
- n) Pay the Planning and zoning fee of \$35 per bed.
- o) A copy of the closure plans.
- p) Submit a surety bond for clean-up purposes using the following schedule:
 - 0-50 person camp - \$ 20,000
 - 51-100 person camp - 30,000
 - 101-250 person camp - 50,000
 - 251-500 person camp - 100,000
 - 501-1200 person camp - 250,000
- q) Any additional information deemed necessary by the zoning Director, the Planning and Zoning Board, or the County Commission.

6.13.4 Prohibited Housing Types

Recreational vehicles, campers, and mobile homes are prohibited as units in a crew housing facility.

6.13.5 Prohibited Activities

No animals are allowed on the premises of a crew housing facility. No parking will be allowed between units. The site is to be maintained free of garbage and junk.

6.13.6 Termination of Crew Housing Permit

A Crew Housing Permit is a conditional use permit subject to review by the Planning and Zoning Board at any time. The permit may be revoked by the County Commission anytime the applicant is in non-compliance with any of the conditions set by the Planning and Zoning Board or the County Commission for the issuance of the permit. Any conditional use permit granted in accordance with this section shall expire in one year unless the use authorized by said conditional use permit shall have commenced.

6.13.7 Renewal of Conditional Use Permit

Any Temporary Crew Housing Permit granted in accordance with this section shall expire two years from the date of issuance. The permit may be extended by the Planning and Zoning Board upon written application of the owner of the property or authorized representative provided that the extension is for the same use as specified in the original permit and that the applicant is in compliance with the terms and conditions specified in the original permit.