

Fifty-sixth  
Legislative Assembly  
of North Dakota

**SENATE BILL NO. 2050**

Introduced by

Legislative Council

(Legislative Audit and Fiscal Review Committee)

1 A BILL for an Act to create and enact a new section to chapter 53-06.1 of the North Dakota  
2 Century Code, relating to local gaming enforcement grants.

3 **BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:**

4 **SECTION 1.** A new section to chapter 53-06.1 of the North Dakota Century Code is  
5 created and enacted as follows:

6 **Local gaming enforcement grants.** The attorney general, through the state treasurer,  
7 shall make quarterly payments to counties and cities. These payments must be from funds  
8 appropriated to the attorney general for local gaming enforcement grants. The payments to a  
9 city must be in proportion to the adjusted gross proceeds within that city, for sites within city  
10 limits, to the total adjusted gross proceeds for all sites within all cities in the state. The  
11 payments to a county must be in proportion to the adjusted gross proceeds for sites outside city  
12 limits in the state. The calculation of the amounts to be distributed to counties and cities for  
13 local gaming enforcement grants is to be based on the prior quarter's actual adjusted gross  
14 proceeds. The attorney general may make a payment to a city or county pursuant to this  
15 section only if the amount owed to a city or county for that quarter is at least ten dollars. A city  
16 or county receiving funds under this section shall use the funds for expenses connected with  
17 gaming enforcement within the city or county.